## **UBUNTU MUNICIPALITY**

## BID NOTICE BID No MIG 1229

## SUPPLY OF MATERIALS FOR DEVELOPMENT OF CEMETERY AT VICTORIA WEST

Bids are invited from qualified suppliers for the supply of materials for the development of new cemetery. The contract comprises of the following:

TENDER NO.	PROJECT NAME	DESCRIPTIO N OF WORKS	CONTACT PERSON FOR ENQUIRES	CIDB GRADING	TENDER DOCUMENTS AVAILABILITY	COMPULS ORY SITE INSPECTIO N MEETING	TENDER CLOSING
MIG 1229	Supply of materials for development of new cemetery at Victoria West.	Supply of materials required for the development of new cemetery at Victoria West.	Mr. T Zingange Director Technical Services 053 – 621 0026 Mr. CJ Botha, Stabilis Development (Pty) Ltd. 053-833 1654	None	Documents will available at the Compulsory site meeting on 19 November 2013 upon receipt of nonrefundable cash or bank guarantee cheque payment of R130.00 per set. Cheques must be payable Ubuntu	Municipal offices at Victoria West on 19 November 2013 at 14:00	06 December2013 at 12:00

Sealed tenders marked "Bid no. MIG 1229: SUPPLY OF MATERIALS FOR THE DEVELOPMENT OF NEW CEMETERY AT VICTORIA WEST" must be addressed to the Municipal Manager and placed in the tender box, Municipal Offices, Church Street, Victoria West or can be posted to The Municipal Manager, Ubuntu Municipality, Private Bag X329, Victoria West, 7070.

Tenders will be opened in public after the closing date and time of the bid.

NB: The Tax Clearance Certificate as indicated on MBD2 must be submitted in original at the time of closure of the bid.

All forms MBD1, MBD2, MBD3.1, MBD4, MBD5, MBD6.1, MBD7.2, MBD8 and MBD9 must be completed and signed.

The bids will be evaluated according to the 90/10 (Supply of Materials) preference point procurement policy of Ubuntu Municipality.

No telex of facsimile or tenders that are late will be accepted. The lowest or any tender will not necessarily be accepted.

EMPLOYER: Municipal Manager Ubuntu Municipality Private Bag X 329 Victoria West 7070

Tel: 053 – 621 0026 Fax: 053 – 621 0368